# Design your own business card

Look at examples of real business cards if you have any.

Design your own business card with your own logo.

Think about your hobbies and what you like to do at school.

Think about what you would like to be when you grow up.

Then design a business card for the future, 20 years from now.

## Creativity Board

Design	your	logo	here
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#### **Your Occupation**

What are your hobbies?

What do you enjoy most at school?

What do you want to be when you grow up?



# Final Business Card Design for this year

- Make your business card by filling in your details.
- Draw your logo on the front.
- Draw a bigger version of your logo on the back.
- Cut your business card out along the dotted lines.
- Fold the business card in half along the solid line.

Front		Back
Your name	Your website	
Your logo		
	Your job Your company name Your telephone number Your email address Your company address	Your logo here

#### Final Business Card Design for 20 years from now

Front 	Bac	Ck
	Your website	
	Your job Your company name Your telephone number Your email address Your company address	Your logo here



### Instructions:

Print the entire document.

Say – Think about your hobbies. What do you like to do after school? What's your favourite subject at school? What would you like to do when you grow up? Write these down.

If you have any examples of business cards, show these to the students.

Say – Draw some pictures of your favourite things. These will help you design your final logo.

Say – Cut out the business card template along the dotted lines .......

Say – Glue the blank sides together.

Say – Draw a picture of your logo on the side that says, 'your logo here'.

Say – Write your details on the other side. What would you like to be right now.

Say - Repeat for another business card when you grow up.



**Key vocabulary:** business card, hobbies, school, logo, future, vet, electrician, postal worker, scientist, baker, firefighter, director, editor, economist, architect, planner, skate boarding, yoyo, making models, girl/boy scouts, flying a kite, computer games, going to the park, roller blading

**Key Language**: Think about your hobbies, what do you like to do after school, etc. (see instructions.

Skills: describing preferences